

~ **WRITING SAMPLE** – “Hurricane Hunter Adventure” (HHA) was a challenging 4D Ride Film project for an enclosed motion base theater for a children’s museum. The original production company had produced and delivered an unusable film. We were brought in to trouble shoot, and tasked to re-write the script and reproduce the film in a very short time frame and budget. All of the original raw footage was very poor single cam shoot of a live production staffer that played the part of Dr. Hunter. There was no budget remaining to re-shoot the live sequences, and only very short sections of the raw footage were usable. We had to develop a story device that would give us plausible camera changes and transition points with the use of three cameras onboard the craft, intermixed with a Heads-up Display Graphic. Several CG Wavy Static transitions were developed to break up and visually ease the cuts to transition as a single, uninterrupted, flow-through ride. New VO and CG were created and alliance relationships were activated to produce approximately \$127,000 in audio engineering, custom sound effect tracts and music donated for literally no cost. To compensate for the tight timeframe to re-create all the CG sequences and deliver a commercially viable ride film for the museum, we arranged to use live footage of real hurricane hunter planes from NOAA. We knew that real Hurricane Hunters would be viewing the film, and it had to be accurately represented, but also need to appeal to a young audience as a fun action ride film, not boring science film. If that was not challenging enough, the museum asked that a “Donut” joke be worked into the script for comic relief. ~ Co-Writers: Jim King, Jan Shaw; Producer /Director: Jan Shaw

“HURRICANE HUNTER ADVENTURE”

( 8 : 0 0 ) MINUTES

EXPERIENCE RIDE FILM

v3 SCRIPT

LOAD-IN LOOP:  
RUNNING TIME: ( 1 : 0 0 )

[When all of the Guests are seated and strapped in, the OPERATOR presses SHOW START to begin the Show.]

SHOW START/RIDE FILM BEGINS.

ACT. I.

FADE IN:

HORIZONTAL WAVY STATIC TRANSITION:

[AUDIO: STATIC]

DISSOLVE TO BLACK:

[LOW HOUSE LIGHTS SIMULTANEOUSLY DIM TO BLACK]

[AUDIO: LOUD THUNDER CLAP]

FADE IN:

WRITING SAMPLE - Jim King /Jan Shaw - WyldBlue Entertainment - [www.WyldBlueEnt.com](http://www.WyldBlueEnt.com)

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HORIZONTAL WAVY STATIC TRANSITION:

[AUDIO: STATIC]

CROSS FADE:

INT. DAY. CABIN. BAY CAM POV.

CG: "BAY CAM POV WC-130H" UPPER LEFT

[AUDIO: WIND]

We hear WINDS BUILD, BUFFETING the outside of the WC-130 Hurricane Hunter Aircraft.

[VIDEO: Existing Live action footage]

CUT TO:

The SCIENTIST, DOCTOR HARRIET HUNTER, is seated in her jump seat in the Cabin of C-130H aircraft, and smiles at the Guests.

SCIENTIST/HUNTER

Hey kids! I'm Doctor Harriet Hunter. Let's make sure your seatbelts are securely fastened.

CUT TO:

E.W.E.D. FULL SCREEN GRAPHIC:  
INSTRUMENT DISPLAY, CENTER CG/TEXT  
3 CAM POV

CG: "TROPICAL STORM RECON WC-130H  
Weather Data Collecting Sensors

Mission: Eye of Hurricane Rebecca  
Crew: Pilot: Captain Storm Chaser  
Co-Pilot: CHARLIE HORTON  
Scientist: Dr. Harriet Hunter  
Cameras: BAY CAM, COCKPIT CAM, NOSE CAM"

HUNTER (Normal V.O. over graphic)

Our Crew is going on a Tropical Storm Reconnaissance Mission to fly into the Eye of Hurricane Rebecca. There we'll gather critical weather data for NOAA, or the National Oceanic and Atmospheric Administration.

(beat)

We have three cameras on board. One -  
is a BAY CAM in the Cabin, where I sit...

QUICK CUT:

INT. BAY CAM POV

CG: "BAY CAM POV WC-130H" UPPER LEFT  
[VIDEO: Existing Live action footage]

QUICK CUT:

Shot of Dr. Hunter in the jump seat. (No Dialogue)

HUNTER (Normal V.O. continues)

Number Two - is a NOSE CAM, which is bolted to  
the nose of the airplane.

QUICK CUT:

EXT. NOSE CAM POV. Static shot of Runway.

CG: "NOSE CAM POV WC-130H" UPPER LEFT

We see a long runway and ominous, black storm clouds on the  
horizon, as LIGHTNING FLASHES and THUNDER ROLLS.

[AUDIO: THUNDER ROLLS CLOSER]

[LIGHT FX: LIGHT COVE FLASH]

HORIZONTAL WAVY STATIC TRANSITION:

[AUDIO: STATIC]

HUNTER (Louder V.O. continues)

...and the third camera is a COCKPIT CAM.

QUICK CUT:

INT. COCKPIT CAM POV.

CG: "COCKPIT CAM POV WC-130H" UPPER LEFT

Instrument panel indicators above and below the Cockpit window BLINK with DIGITAL DISPLAYS/DIALS. Box of Donuts is seen on top of electronic console.

[AUDIO: DIGITAL BEEPING, BLINKING]

HUNTER (Louder V.O. continues)

Through the Cockpit window we see the long runway and ominous, black, storm clouds continue to boil on the horizon, as LIGHTNING FLASHES and THUNDER ROLLS.

[LIGHT COVE FLASH]

[AUDIO: LIGHTNING FLASHES, THUNDER ROLLS]

The four PROP ENGINES start up, as they SPUTTER, WHIRR and WHINE. We hear a DEEP THROATY sound when all four props are powered up to full power.

[AUDIO: SPUTTER, WHIRR, WHINE, DEEP THROATY PROP ENGINES]  
(increase in volume, continues until lift off)

[MOTION BASE START: SHAKES SLIGHTLY(continuously while on tarmac, runway, until lift off)]

INT. COCKPIT CAM POV: (continues)

ANIMATION: COCKPIT CAM POV of the runway shakes slightly from vibration of the engines when they start up. Doctor Hunter raises her voice over the HIGH PITCH sound of the WHINING ENGINES as they increase in volume.

Let's listen in on our Pilot and Co-Pilot as they prepare for take-off.

(beat)

Captain? Our cloud physics, data, and other meteorological systems are set.

INT. COCKPIT CAM POV: (continues)

As the Pilot and Co-Pilot run through the check list, the INSTRUMENTS on the instrument panel zoom in, on cue.

Instrument panel indicators above and below the Cockpit window BLINK with DIGITAL DISPLAYS/DIALS.

PILOT (V.O.)

Roger that. We are just about done with our pre-flight check. Cycle engines 1 through 4?

CO-PILOT (V.O.)

Check!

CUT TO:

CG w/NOAA VIDEO #1: Aircraft performance:  
engine, system performance, fuel gauges, hydraulics

PILOT (V.O.)

Fuel gauge?

CO-PILOT (V.O.)

Check!

PILOT (V.O. concerned)

Donuts?

CO-PILOT (V.O.)

Check!

PILOT (V.O.)

Great!

CUT TO:

INT. COCKPIT CAM POV.

ANIMATION: As the aircraft stands ready, WIND BLOWS RAIN diagonally across the Cockpit windshield, DEBRIS FLIES across the runway, and LIGHTNING FLASHES against the black horizon.

[AUDIO: BLOWING WIND, POURING RAIN AGAINST PLANE, LIGHTNING FLASHES]

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The PILOT'S voice is ALTERED slightly as he speaks through the INTERCOM.

[AUDIO: Alter/modulate Pilot VO as if through INTERCOM]

PILOT (V.O. continues)

Welcome aboard, Passengers. This is your Pilot, CAPTAIN Stanley "STORM" CHASER, with my Co-Pilot, CHARLIE HORTON. We've been cleared for take off.

(beat)

PILOT (V.O. continues)

Now, let's get this bird up in the air!

INT. COCKPIT CAM POV: (continues)

CG: "COCKPIT CAM POV WC130H" (remains on screen)

ANIMATION (continues) The Aircraft begins to taxi down the runway.

[MOTION BASE: MOVEMENT FORWARD, SLIGHTLY BUMPY]

[AUDIO: PROP ENGINES INCREASE VOLUME, AIRPLANE RATTLES]

HUNTER (Louder V.O.)

Okay, kids. Here we go!

Engines ROAR as the Pilot throttles up the engines and the airplane RATTLES as it speeds down the runway to lift off. Rain PUMMELS straight into the Cockpit windshield.

[MOTION BASE: BUMPY]

Upon lift-off,

[MOTION BASE: BUMP, LIFT UPWARDS]

...the airplane's rattling disappears, replaced by a WIND GUSH rushing by the fuselage, as the WC-130H Aircraft lifts skyward.

We hear the landing gear CYCLE UP and LOCK into place, as the aircraft continues to climb through bumpy turbulence.

[AUDIO: LANDING GEAR CYCLE, LOCK]

ANIMATION (continues): We see lightning and hear a loud THUNDER CLAP, as the runway drops below.

[LIGHT COVE FLASH]

[AUDIO: LOUD THUNDER CLAP]

The aircraft TILTS UPWARD into the stormy sky, BUMPS through turbulence, and then levels out evenly when it reaches altitude.

[MOTION BASE: UPWARD TILT, BUMPY TURBULANCE, LEVELS OUT]

Prop engines continue soft DRONE throughout flight.

[AUDIO: VARIATIONS OF WC-130H DRONE]

INT. COCKPIT CAM POV (continues)

ANIMATION (continues): Through the Cockpit window, we see the horizon darken, and lightning flashes, as we soar upward toward rain bands on the outer rim of the storm.

[LIGHT COVE FLASH]

[AUDIO: WIND HOWLS}

In the background, Doctor Hunter raises her voice to be heard.

Okay, instruments are coming on line.

HORIZONTAL WAVY STATIC TRANSITION:

CG: FULL SCREEN GRAPHIC/HEADS-UP DISPLAY: E.W.E.D.

HUNTER (Louder V.O. continues)

In front of you, is a heads-up display we call E.W.E.D. It stands for Emergency Weather and Environmental Display.

(beat)

E.W.E.D. will track and record all the important data and measurements, such as: strength of the hurricane, how fast the storm is traveling, and information that we receive from the "DROP SONDE", a sound device drop instrument that sends back information to the weather service, such as; air pressure, temperature, humidity, and wind direction.

(beat)

The atmosphere, or barometric pressure, inside and outside the storm, is actually the weight of the air pressing down on the Earth.

(beat)

HUNTER (Louder V.O. continues)

The lower the pressure, the stronger the hurricane.

HEADS-UP DISPLAY:

FULL SCREEN GRAPHIC/HEADS-UP DISPLAY: E.W.E.D. (continues)  
MONTAGUE OF INSTRUMENT DISPLAYS MATCH DIALOGUE:

1. STRENGTH OF HURRICANE
2. SPEED OF HURRICANE
3. GRAPHIC ILLUSTRATION OF "DROP SONDE" sound device drop Instrument(source: NOAA VIDEO #1)
4. AIR PRESSURE, TEMPERATURE, HUMIDITY, WIND DIRECTION
5. SATELLITE IMAGE OF HURRICANE
6. DOPLAR INFRARED IMAGE
7. GPS MAP. Indicates the WC-130H directional flight pattern - a line that moves from the takeoff point, toward rain bands, through Eye Wall of Hurricane Rebecca, back to landing.

CUT TO:

INT. COCKPIT CAM POV

CG: "COCKPIT CAM POV WC-130H"



HUNTER (V.O. continues)

The atmosphere, or barometric pressure, inside and outside the storm, is actually the weight of the air pressing down on the Earth.

(beat)

The lower the pressure, the stronger the hurricane.

The plane rocks and bumps through rain bands.

[MOTION BASE: BUMPY TURBULANCE]

HUNTER (Loud V.O.)

"It's getting rough out there!"

CUT TO:

INT. BAY CAM POV

CG: "BAY CAM POV WC-130H" UPPER LEFT

[VIDEO: Existing video footage] Doctor Hunter reaches up above her head and prepares to flip a switch.

HUNTER

I am switching over to NOSE CAM.

CUT TO:

EXT. NOSE CAM POV.

CG: "NOSE CAM POV WC-130H" UPPER LEFT

[AUDIO: CLICK]

[4D FX: WATER SPRITZ, WIND]

PILOT (V.O.)

Okay, everyone hang on tight! We're starting to hit outer rain bands, so prepare for some turbulence.

The WC-130 flies through rain bands and semi-rough turbulence, and thunder and lightning.

[AUDIO: WIND, THUNDER]

[MOTION BASE: BUMPY]

[4D FX: WATER SPRITZ, WIND]

HUNTER (Louder V.O.)

In about a minute, we'll dive right through the wall, the most fierce and dangerous part of any hurricane.

(beat)

Once we make it through the wall, we'll be in her eye... the calm spot in the center of the storm.

ACT II.

ANIMATION (continues): The clouds are dark and angry as we fly through the rain bands, toward the Eye Wall.

[AUDIO: RAIN, THUNDER RUMBLING]

[4D S/FX: WATER SPRITZ, AIR]

HUNTER (Loud V.O.)

We are diving into the Hurricane's Eye Wall in five seconds, so hang on!

(beat)

Five.

(beat)

Four.

(beat)

Three.

(beat)

Two.

(beat)

ONE!

(beat)

HERE WE GO!

EXT. NOSE CAM POV (continues).

CG: "NOSE CAM POV WC-130H" UPPER LEFT (continues on screen)

NOAA VIDEO/ANIMATION: The airplane lurches as it's pushed by air pressure, then plunges through the Hurricane's Eye Wall.

[MOTION BASE: LURCH, BUMPY TURBULANCE, FORWARD, ROCKY TILT]  
[4D S/FX: WATER SPRITZ, AIR]

FLY-THROUGH TRANSITION:

CG: "NOSE CAM POV WC-130H" UPPER LEFT (continues on screen)  
Seamless transition from CG eye wall clouds to live footage.

NOAA VIDEO OF EYE WALL: The aircraft breaks through the Eye Wall. The aircraft glides through the calm air inside the Eye Wall.

[MOTION BASE: BUMPY TURBULANCE REDUCES TO SMOOTH]

At same time the aircraft breaks through the Eye Wall, the ROARING engines diminish to a HUMM, and then drop to a quiet PURR.

[AUDIO: HUMM, PURR]

[4D FX: SLIGHT AIR ONLY]

NOAA VIDEO(continues): As the aircraft banks and turns inside the peaceful Eye, we see an amazing sight of high wall of clouds surrounding us inside the serene eye of the hurricane, with stunning, clear blue skies above us, and light clouds surging around us in an oval spiral.

[MOTION BASE: SLOW TILT TO SIDE, TURN TO MATCH VIDEO TURNS]

HUNTER (Louder V.O.)

Look at the size of that Eye!

(beat)

It looks like a giant stadium!

NOAA/VIDEO: Continue to fly through Eye Wall.

HUNTER (Normal V.O.)

As you can see, it's calm and peaceful inside a hurricane's Eye.

(beat)

We are flying through the Eye Wall because when it changes, it means the storm may be getting stronger or weaker, or changing directions.

HUNTER (Normal V.O. continues)

The air moves up the center  
of the storm to the top...

HORIZONTAL WAVY STATIC TRANSITION:

[AUDIO: STATIC]

CG: FULL SCREEN GRAPHIC: E.W.E.D. HEADS-UP DISPLAY PANEL OF CUT-AWAY GRAPHIC

A cut-away graphic diagram of a Hurricane Eye Wall in motion shows air being drawn up, and water vapor is drawn through the Eye Wall.

HUNTER (Normal V.O. continues)

...cools off, and adds more energy and water to the storm. The storm begins rotating, and gets stronger and stronger until one of two things happens.

(beat)

First, it can just fall apart. Second, it can hit land.

E.W.E.D. HEADS-UP DISPLAY PANEL DROPS DOWN TO BOTTOM OF SCREEN AND OFF TRANSITION.

EXT. NOSE CAM POV.

CG: "NOSE CAM POV WC-130H" UPPER LEFT

HUNTER (Normal V.O. continues)

These things are all important to know so that people can better prepare for the storm.

(beat)

And that's the reason we're flying through the hurricane today - to see what it looks like Rebecca is going to do.

CG: "DATA UPDATE COMPLETE" FLASHES AT UPPER LEFT

HUNTER (Normal V.O.)

Captain, the data is complete. We've got all the data we need, so we can head home.

CUT TO:

INT. BAY CAM POV

CG: "BAY CAM VIEW WC-130H" UPPER LEFT

[VIDEO: Existing Live action footage]

HUNTER

That was pretty interesting, huh? The data we just gathered on this flight shows that Hurricane Rebecca has shifted a little to the East. She may just head out to sea, which would be good news for all of us.

HORIZONTAL WAVY-LINE STATIC TRANSITION:

[AUDIO: STATIC]

EXT. NOSE CAM POV. (NOAA LIVE FOOTAGE)

CG: "NOSE CAM POV WC-130H"

HUNTER (Normal V.O.)

I've switched back to NOSE CAM.

[AUDIO: CLICK]

WAVY STATIC TRANSITION:

[AUDIO: STATIC]

HUNTER (Normal V.O.)

Let's look at Rebecca's Eye one last time before we head home. After all, not many people get to fly through the Eye of the Hurricane. It's pretty cool!

NOAA VIDEO: Tall, swirling Eye Wall creates the conical shape of the Eye, like a stadium effect. The sky above is a brilliant blue and the sun shines brightly, reflecting off the waves below. This gives a sense of scale of the monstrous size of a hurricane as we fly through the center of the storm.

[4D S/FX: AIR]

HUNTER (Louder V.O.)

This is amazing - Our instruments show that Hurricane Rebecca's Eye is thirty eight miles wide, and ten miles high.

NOAA VIDEO (continues): WC-130H (POV) continues to fly in and around swirling, conical-shaped Eye Wall.

HUNTER (Louder V.O.)

Incredible!

EXT. NOSE CAM POV (continues)

The WC-130 Aircraft (POV) turns and heads directly toward the angry looking Eye Wall.

PILOT (V.O.)

Doctor Hunter...We're about to go through  
the Eye Wall again, hold tight.

EXT. NOSE CAM POV {continues}

NOAA VIDEO/ANIMATION: The aircraft (POV) banks and turns,  
then flies straight toward the Hurricane's Eye Wall.

HUNTER (Louder V.O.)

Okay kids, here we go again! Hang on tight!  
We're about to hit the Eye Wall threshold in  
five seconds. Count down with me...

HUNTER (Louder V.O. continues)

Five.

(beat)

Four.

(beat)

Three.

(beat)

Two.

(beat)

One.

(beat)

Here we go -

(beat)

...through the EYE WAAAAALLLLL!

EXT. NOSE CAM POV {continues}

CG: "NOSE CAM POV WC-130H" UPPER LEFT (continues on screen)  
Seamless transition from live footage to reverse angle  
CG eye wall clouds.

As the aircraft flies directly into the Hurricane's Eye  
Wall, air pressure hits harder, causing the plane to bump  
and rock.

[MOTION BASE: BUMPY TURBULANCE]

Guests are sprayed by RAIN, as the WIND increases.

[AUDIO: INCREASE WIND]

[4D S/FX: AIR PUFF, WATER SPRITZ]

Suddenly, a loud BEEPING ALARM sets off.

[AUDIO: BEEP BEEP BEEP...]

A red light BLINKS and flashes "WARNING - WARNING - ENGINE  
2 MALFUNCTION" on a scroll bar on the screen.

[4D S/FX: RED COVE LIGHTS FLASH]

CG: "WARNING - WARNING - ENGINE 2 MALFUNCTION"

HUNTER (Loud V.O.)

Captain, what's that!

EXT. NOSE CAM POV (continues)

WC-130H (POV) continues to fly through the Eye Wall, then  
through rain bands. The Pilot makes an announcement.

[AUDIO: INTERCOM CRACKLE]

PILOT (V.O.)

It looks like we might have a problem with Number  
Two engine. Chuck, open the window to confirm  
that it's out!



CO-PILOT (V.O.)

Roger!

We hear the Cockpit window SLIDE open.

[AUDIO: SLIDE]

CUT TO:

INT. COCKPIT CAM POV

CG: "COCKPIT CAM POV WC-130H" UPPER LEFT

We continue to fly through the Eye Wall/rain bands. WIND ROARS and RAIN PELTS hard against the Aircraft. Wind from the open cockpit window blows around the cabin. The box of donuts is buffeted and jostled but the winds.

[AUDIO: WIND ROARS, RAIN]

[MOTION BASE: BUMPY TURBULANCE]

CO-PILOT (V.O.)

Yes, number two's out!

(beat)

CG ANIMATION: DONUTS SITTING ON INSTRUMENT PANEL DASH, FLY TO RIGHT AND OUT OF COCKPIT WINDOW

[AUDIO: WHIZ! - WHIZ! - WHIZ!]

CO-PILOT (V.O. continues distressed)

Aw, man! There go the donuts!

INT. COCKPIT CAM POV (continues)

The Co-Pilot SLIDES the Cockpit window and SLAMS it shut.

[AUDIO: SLIDE, SLAM]

WAVY STATIC TRANSITION:

ANIMATION: EXT. NOSE CAM POV.

CG: "NOSE CAM POV WC-130H" UPPER LEFT

We fly through Eye Wall into the rain bands.

[AUDIO: LIGHTNING FLASHES, THUNDER ROLLS]

[4D FX: WATER SPRITZ, AIR, LIGHTS]

PILOT (V.O.)

Okay, not to worry, this airplane can fly on three engines, but first, we have to get her steady.

(beat)

Hang on, everyone!

ANIMATION: As the Aircraft continues to fly through the storm clouds, it shakes a bit when the engine sputters.

[MOTION BASE: BUMPY TURBULANCE]

Engine number two CRANKS, COUGHS and SPUTTERS, WHIRRS, then ROARS back to life.

[AUDIO: ENGINE STARTER CRANKS, COUGHS, SPUTTERS, WHIRRS, ALL FOUR ENGINES ROAR FULL BLAST]

ANIMATION: The WC-130 Hurricane Hunter Aircraft continues to fly through the last of the rain bands, levels off and slowly steadies to a smooth flight pattern.

[MOTION BASE: ROCKING SLOWS TO LEVEL]

CG: "ENGINE #2 SUCCESSFUL RE-START" UPPER LEFT

Pilot (V.O.)

Chuck, confirm engine two re-start.

Co-Pilot (V.O.)

Number two is up and running.

HUNTER (Louder V.O.)

How does it look, Captain?

Pilot (V.O.)

We have everything under control, and are headed home.

ANIMATION: The aircraft cruises through soft clouds with runway in view ahead.

Doctor Hunter is relieved.

DR. HUNTER (V.O.)

Excellent!

ACT III.

WAVY STATIC TRANSITION:

INT. COCKPIT CAM POV.

CG: "COCKPIT CAM POV WC-130H" UPPER LEFT

ANIMATION: We watch on the approach through the Cockpit windshield, as SPEED DROPS noticeably, and the WC-130H Aircraft makes a SWOOPING DIVE to the runway below. We hear a loud THUNDER CLAP and the WIND buffets the Aircraft as we prepare for landing.

[AUDIO: THUNDER]

[MOTION BASE: SLIGHTLY ROCKY]

ANIMATION (continues): Through the Cockpit windshield, as we approach the runway, we see the weather breaking and a beautiful sunset on the horizon.

Landing gear DROPS down.

[AUDIO: CLUNK]

[MOTION BASE: SLIGHT BUMP]

ANIMATION (continues): The aircraft tilts side to side, as the wind buffets the plane.

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[MOTION BASE: TILT LEFT, TILT RIGHT, SLIGHTLY BUMPY]

ANIMATION (continues): The WC-130H sets down with a HARD BUMP,

[ANIMATION BUMPS]

[MOTION BASE: BUMP]

..then ROLLS SLIGHTLY BUMPY down the runway, as the aircraft rattles and brakes hard.

[MOTION BASE: BUMPY, TILT FORWARD]

[AUDIO: RATTLES, SQUEALING BRAKES]

As we taxi down the runway, we see the airport tower flying the Hurricane Warning Flag off to our right.

PILOT (V.O. continues)

...and we are...

(beat)

HOME!

The Passengers are relieved to have landed safely, and applaud.

[AUDIO: Canned APPLAUSE]

HUNTER (V.O.)

This has been a great adventure!  
Thanks for flying with our crew.

The plane turns right, approaches the WC-130H hanger with a sign displayed over the bay door: "HURRICANE HUNTER WC-130H" (with other WC-130H aircraft parked to the right of the hanger), and stops in front of the bay doors. The Pilot secures the plane, and the 4-prop engines SPATTER down to STOP.

[AUDIO: PROP ENGINES, SPATTERS, SLOW TO STOP]

WAVY STATIC TRANSITION:

[AUDIO: STATIC]

INT. CABIN. BAY CAM POV.

CG: "BAY CAM POV WC-130H"

[VIDEO: Existing Live action footage]

HUNTER

We hope to see you next time on another  
Hurricane Hunter mission!

She flips a switch above her head.

[AUDIO: CLICK]

WAVY STATIC TRANSITION:

[AUDIO] STATIC

CG: "EXIT WC-130H"

GRAPHIC/ARROW An arrow points to the door to Exit.

FADE IN:

LOAD OUT: The Show Logo fades up under EXIT arrow graphic.

GRAPHIC/LOGO: "HURRICANE HUNTER ADVENTURE"

[AUDIO: MUSIC THEME: INSTRUMENTAL (:30)

UNDERScore/ NEEDLEDROP]

TOTAL RUNNING TIME: (8:00)

CROSS FADE:

LOAD-IN LOOP RE-SETS

TRANSITIONS TO:

[AUDIO: MUSIC THEME: OMINOUS INSTRUMENTAL UNDERScore/  
NEEDLEDROP]

GRAPHIC/LOGO: "HURRICANE HUNTER ADVENTURE"

TOTAL SHOW RUNNING TIME: (10:00)